

FINE ARTS

The philosophy of the Fine Arts Department is to offer students a well-rounded curricular experience that includes exposure to genres of art, music, and theatre in a wide variety of creative settings.

These are the three goals that serve as a foundation for the Fine Arts Department:

- Provide a productive and cooperative learning environment in which students of various backgrounds and ability levels may learn to achieve outstanding artistic results.
- Engage students in a journey toward artistic and personal success at the highest level.
- Develop in young people the appreciation, discrimination, analysis, and participation skills necessary to become lifelong participants, critics and consumers of the arts.

Graduation Requirements

The state of Minnesota requires that students have one credit (2 semesters) of art in grades 9-12 in order to graduate. The following courses fulfill that art requirement. Each of these courses will provide students with artistic foundations necessary to create, perform and respond to art.

ART	MUSIC	THEATRE & COMMUNICATIONS
Drawing I	Cantabile Chorus	Theater I
Painting I	Bel Canto Chorus	Theater II*
Drawing & Painting II*, III*, IV*	Concert Choir*	Theater III & Film Production*
Ceramics I, II*, III*, IV*	Symphonic Band	Stagecraft
Photography*	Wind Ensemble*	TV & Digital News Production
Advanced Photography*		
STEAM Integrated Physics*		
AP 2-D Art and Design/Drawing*		ENGLISH
AP 3-D Art and Design*		Creative Writing

***Asterisk** indicates that the class has a prerequisite, application, audition or teacher recommendation. Please refer to the course description for further information.

STEAM Integrated Physics will satisfy both Art and Physics requirements.

